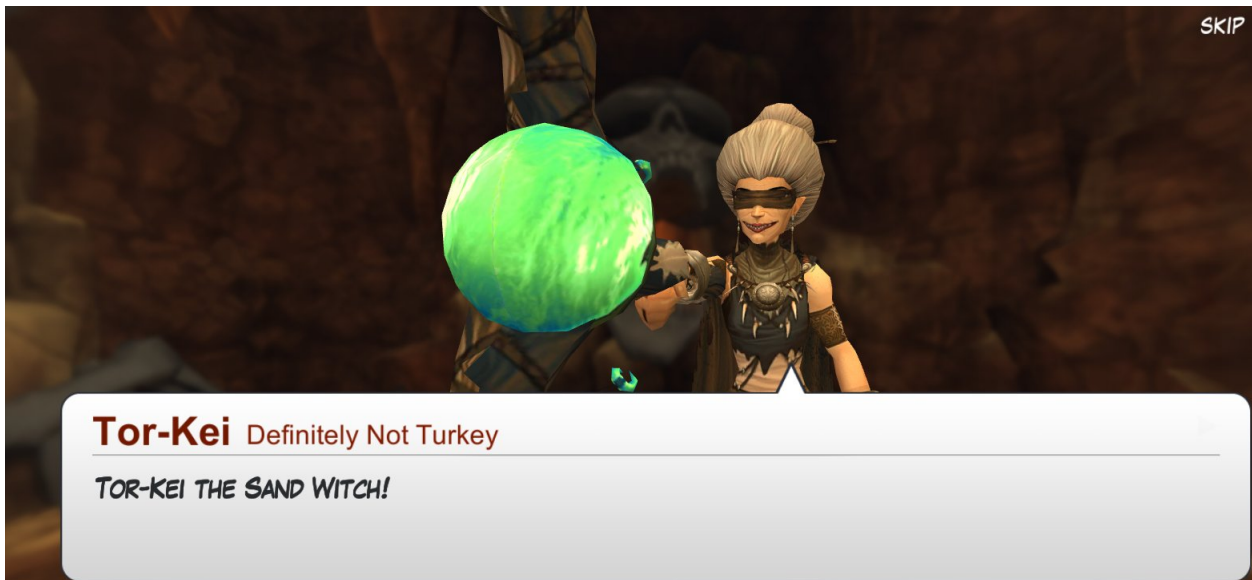


AdventureQuest 3D: Sandsea Saga (2021)

Artix Entertainment

Scene: “Meet the Sand Witch”



Notes: One of the pillars for storytelling at Artix Entertainment is the company’s love of puns — particularly *bad* puns. Tor-Kei the Sand Witch, one of the villains in AdventureQuest 3D’s Sandsea Saga, is proof of that. The idea for this character came about during a brainstorming session early in the saga’s development. When the idea of including a “sand witch” was pitched, our sound designer joked, “What if the sand witch’s name was, like, turkey?” I thought the suggestion was too good to pass up, and so I designed a subplot centered around a wicked sand witch who cursed anyone who so-much-as smirked at her odd sounding name. The reception to this character and her section of the saga was very positive among the team and the game’s community, becoming one of the highlights of the Sandsea Saga.

The scene below occurs when the player reaches the end of the Sand Witch’s lair. Dialogue in AdventureQuest 3D is presented in a JRPG-like manner with text boxes appearing at the bottom of the screen underneath the speaker’s 3D model, who performs a canned animation that matches the tone of the dialogue. The end of this scene transitions into a boss fight. [Here’s a clip from one of the games top content creator’s reacting to this scene and the subsequent boss encounter.](#)

NOTE: This sample was adapted into script format from its original design doc for improved readability.

INT. SAND WITCH'S LAIR

The player stands in the center of the Witch's lair. Sand swirls around the player before moving away, swirling into a dense vortex that then dissipates to reveal the SAND WITCH.

TOR-KEI

I've been waiting for you... Have you come to join your friend?

PLAYER

If by that you mean rescue him and stop you from terrorizing the caravan, then yeah!

TOR-KEI

And you think you can stop me? Do you even know who you're dealing with?

PLAYER

No, but I get the feeling you're about to tell me.

TOR-KEI

I am Tor-Kei, Tor-Kei the Sand Witch! Master of--

PLAYER

I'm sorry, did you say your name was Turkey Sandwich?

Tor-Kei fumes at the player.

TOR-KEI

That's not what I said!

PLAYER

Really? Because it sounded like you did.

TOR-KEI

I didn't say "turkey", you half-wit. I said Tor-Kei! Tor... Kei!!!
(points staff at player)
Tor-Kei the Sand Witch!

PLAYER

Yeah, it just sounds like you're saying "turkey" over and over again.

TOR-KEI

You must think you're so funny...

PLAYER

(smiling)

I do enjoy a good joke from time to time.

TOR-KEI

Well I don't -- especially at my expense! Which is exactly why everyone who's dared to mock my name has suffered for it! Like those good for nothing caravan drivers and those miserable, snake-bitten rebels. And then there was that vagrant, who came to me dying of thirst...

Tor-Kei cackles.

TOR-KEI

For his laughter, I made sure he'd never quench his thirst no matter how much water he drank!

PLAYER

All that just because people laughed at your name? Well that just doesn't cut the mustard, Turkey, no matter which way you slice it! It's time someone delivered you your just desserts.

Tor-Kei sighs.

TOR-KEI

I'm going to enjoy murdering you.

END SCENE